Teaching and Learning Technology

Accessibility and Universal Design for Learning
- Captioning and Transcriptions
- Creating accessible Microsoft Word documents
- Keeping your Course Site course accessible
- Using Scannx station to convert print to accessible digital documents

Course Site (Moodle) - Learning Management System
- Course Site - Introduction and Basics
- Course Site - Start of the Semester Checklist
- Course Site - Backing up and Copying Course Materials
- Course Site - Course Administration
- Course Site - Resources and Content
- Course Site - Activities
- Course Site - Groups
- Course Site - Quizzes
- Course Site - Gradebook
- Course Site Upgrade - Public Release Notes 2018
- Course Site Public Upgrade Notes - January 5, 2020

Distance Education
- Getting Started Teaching Online
- Designing Your Online Course Checklist
- Writing Learning Objectives
- Online Assessment Best Practices
- Five Essential Tools for Content, Collaboration, and Communication
- Student Evaluations and University Policies

Pedagogy
- Creating Effective Presentations
- Gaming and Role Play
- Instructor-Created Video

Streaming Video Services
- Ensemble Streaming Server
- Kanopy
- Swank

Tools
- Audacity
- Cisco Spark
- Google
- Mahara e-Portfolio
- Panopto
- Perusall
- ProctorU
- Scalar
- Socrative
- Visualization Tools
- Zoom Guide

Virtual Reality/Augmented Reality
- Developer Tools for VR & AR
- HoloLens for AR
- HTC Vive for VR
- Oculus Go for VR